REGISTER NOW FOR 2020-2021 ESPORTS MEMBERSHIP



The **ECAC** sponsors structured leagues in each of the below game titles with set schedules, social media coverage, championships, academic recognition, and awards. Members also have the opportunity to compete in organized and professionally-produced in-person events.

For an annual fee of \$1,500, esports members can enter any of, or all games the ECAC offers, with unlimited registered teams per game. Additionally, members can participate in ECAC Esports tournaments and in-person events.

Formal registration will open in September, however to help us build out the schedule, please submit an estimate of what game(s) and how many teams here:

ECAC Esports















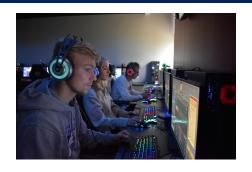


THE 2019-2020 SEASON

ECAC Esports membership doubled in size going into the Fall 2019 season. There were seven colleges crowned as ECAC Esports Fall 2019 Champions: UAlbany, New England College, RPI, Providence College, LIU, SUNY Farmingdale, and the University of Louisiana at Lafayette.

When schools started shutting down and students returned home during the Spring 2020 season, the ECAC designed esports competition specifically to fit these new circumstances called, Community Game Nights. Within the first three weeks, over sixty schools and three hundred participants joined the action.

The ECAC established its unique niche within intercollegiate esports by being nimble and responding quickly to a rapidly evolving environment. The ECAC will continue to design competition that works to meet the challenges of this environment.







RAPIDLY GROWING MEMBERSHIP

Our esports league continues to experience exponential growth. We have grown from 25 members to over 60 in less than a year. We anticipate as many as 100+ member schools within the next year.

IN PERSON CHAMPIONSHIPS

ECAC Esports Championships were held at HV Gamer Con in Albany, New York with nearly 2,500 in attendance over two days on March 30th & 31st, 2019. HV Gamer Con returns this year on September 12th & 13th, 2020.

More information about an in-person event in April 2021 coming soon!





















